Tabel Deskripsi Atribut Dataset NASA93

| **Attribute** | **Symbol** | **Description** | **Datatype** |
| --- | --- | --- | --- |
| **Precision** | prec | Precision of the project in terms of estimation accuracy | Positive integer |
| **Flexibility** | flex | Flexibility of the project development process |
| **Resolution** | resl | Ability to resolve issues and challenges in the project |
| **Team Size** | team | Size of the development team involved in the project |
| **Project Maturity** | pmat | Maturity of the project's management processes |
| **Required Software Reliability** | rely | The required reliability of the software system |
| **Database Size** | data | Size of the database used in the project |
| **Complexity** | cplx | The complexity of the project |
| **Reuse** | ruse | Extent to which reusable components are used |
| **Documentation** | docu | Quality and amount of documentation produced |
| **Time Restriction** | time | Time constraints for the project |
| **Storage Restriction** | stor | Storage limitations for the project |
| **Programming Volume** | pvol | The volume of programming effort required |
| **Analyst Capability** | acap | Capability of analysts to handle the project |
| **Programmer Capability** | pcap | Capability of programmers involved in the project |
| **Project Constraints** | pcon | Constraints or restrictions on the project |
| **Application Experience** | apex | Experience in the specific application domain |
| **Process Experience** | plex | Experience with the software development process |
| **Language Experience** | ltex | Experience with programming languages |
| **Tool Usage** | tool | Usage of tools for the project development |
| **Site Location** | site | The geographical location of the development team |
| **Schedule Constraints** | sced | Scheduling constraints for the project |
| **Lines of Code** | kloc | Number of lines of code in the software |
| **Development Effort** | effort | Total effort required in terms of person-months |
| **Team Size** | Team Size | Number of people in the development team |
| **Lack of Team Trust** | Lack of Team Trust | Trust levels within the team and its impact on the project |
| **Competence Level** | Competence Level | Skill level and expertise of the team members |
| **Client Involvement** | Client Involvement | Level of client participation in the project |
| **Geographic Distribution** | Geographic distribution | Geographical spread of the team members involved in the project |
| **Knowledge Management** | Knowledge Management | Effectiveness of knowledge sharing within the team |
| **Project Effort** | Project Effort | Overall effort required to complete the project |
| **Design and Technology Newness** | Design and technology newness | Level of novelty in design and technology of the project |
| **Communication Infrastructure** | Communication Infrastructure | Communication systems used by the project team |
| **Work Dispersion** | Work Dispersion | How dispersed the work is across different locations |
| **Response Delay** | Response Delay | Delay in responding to project requirements or issues |
| **Task Allocation** | Task Allocation | Distribution of tasks among team members |
| **Travel Cost** | Travel Cost | Costs associated with travel for the project |
| **Time Zone Difference** | Time zone difference | Difference in time zones between team members |
| **Language/Cultural Difference** | Language/Cultural difference | Differences in language or culture affecting the project |
| **Project Management Effort** | Project Management Effort | Effort required for managing the project |
| **Contract Design** | Contract Design | Design and terms of contracts involved in the project |
| **Rework** | Rework | The amount of work that needs to be redone due to errors or changes |
| **Requirements Legibility** | Requirements Legibility | Clarity of the project requirements |
| **Sharing of Resources** | Sharing of Resources | Degree to which resources are shared across teams or departments |
| **Development Productivity** | Development Productivity | Productivity of the development process |
| **Reuse** | Reuse | Degree of reuse of existing components or code |
| **Process Compliance** | Process Compliance | Adherence to established processes during project execution |
| **Process Maturity** | Process Maturity | Maturity of the processes used in project development |
| **Process Model** | Process Model | Model used to guide the development process |
| **Work Pressure** | Work Pressure | The level of pressure to complete the project |